

Year 1 Objectives



Objectives that are taught explicitly and regularly in shared and guided sessions are highlighted in colour. Other objectives are covered through the class topic (Enquiry Based Learning) or through child-initiated learning.

Subject	Objectives	Where taught
English	Spoken language	
J	Listen and respond appropriately to adults and their peers.	
	 Ask relevant questions to extend their understanding and knowledge. 	
	Use relevant strategies to build their vocabulary.	
	 Articulate and justify answers, arguments and opinions. 	
	Give well-structured descriptions, explanations and narratives for	
	different purposes, including for expressing feelings.	
	 Maintain attention and participate actively in collaborative conversations, 	
	staying on topic and initiating and responding to comments.	
	 Use spoken language to develop understanding through speculating, 	
	hypothesising, imagining and exploring ideas.	
	Speak audibly and fluently with an increasing command of Standard	
	English.	
	Participate in discussions, presentations, performances, role play,	
	improvisations and debates.	
	Gain, maintain and monitor the interest of the listener(s). Consider and	
	evaluate different viewpoints, attending to and building on the	
	contributions of others.	
	 Select and use appropriate registers for effective communication. 	
	Word reading	
	 Apply phonic knowledge and skills as the route to decode words. 	
	 Respond speedily with the correct sound to graphemes (letters or 	Phonics
	groups of letters) for all 40+ phonemes, including, where applicable,	
	alternative sounds for graphemes.	Shared
	 Read accurately by blending sounds in unfamiliar words containing GPCs 	reading
	that have been taught.	
	Read common exception words, noting unusual correspondences	Guided
	between spelling and sound and where these occur in the word.	reading
	 Read words containing taught GPCs and -s, -es, -ing, -ed, -er and -est 	
	endings.	
	 Read other words of more than one syllable that contain taught GPCs. 	
	Read words with contractions [for example, I'm, I'll, we'll], and	
	understand that the apostrophe represents the omitted letter(s).	
	Read aloud accurately books that are consistent with their developing	
	phonic knowledge and that do not require them to use other strategies	
	to work out words.	
	Re-read these books to build up their fluency and confidence in word	
	reading.	
	Comprehension	
	Develop pleasure in reading, motivation to read, vocabulary and understanding	
	by:	Storytime
	 listening to and discussing a wide range of poems, stories and non- 	
	fiction at a level beyond that at which they can read independently;	Shared
	 being encouraged to link what they read or hear read to their own 	reading
	experiences;	
	becoming very familiar with key stories, fairy stories and traditional	Guided
	tales, retelling them and considering their particular characteristics;	reading
	 recognising and joining in with predictable phrases; 	
	 learning to appreciate rhymes and poems, and to recite some by heart; 	

 discussing word meanings, linking new meanings to those already known;

Understand both the books they can already read accurately and fluently and those they listen to by:

- drawing on what they already know or on background information and vocabulary provided by the teacher;
- checking that the text makes sense to them as they read and correcting inaccurate reading;
- discussing the significance of the title and events;
- making inferences on the basis of what is being said and done;
- predicting what might happen on the basis of what has been read so far.
- Participate in discussion about what is read to them, taking turns and listening to what others say.
- Explain clearly their understanding of what is read to them.

Writing - spelling

Spell:

- words containing each of the 40+ phonemes already taught;
- common exception words;
- the days of the week;

Name the letters of the alphabet:

- naming the letters of the alphabet in order;
- using letter names to distinguish between alternative spellings of the same sound.

Add prefixes and suffixes:

- using the spelling rule for adding —s or —es as the plural marker for nouns and the third person singular marker for verbs;
- using the prefix un—;
- using -ing, -ed, -er and -est where no change is needed in the spelling of root words [for example, helping, helped, helper, eating, quicker, quickest].
- Apply simple spelling rules and guidance, as listed in English Appendix 1.
- Write from memory simple sentences dictated by the teacher that include words using the GPCs and common exception words taught so far.

Writing - handwriting

- Sit correctly at a table, holding a pencil comfortably and correctly.
- Begin to form lower-case letters in the correct direction, starting and finishing in the right place.
- Form capital letters.
- Form digits 0-9.
- Understand which letters belong to which handwriting 'families' (i.e. letters that are formed in similar ways) and to practise these.

Writing

Write sentences by:

- saying out loud what they are going to write about;
- composing a sentence orally before writing it;
- sequencing sentences to form short narratives;
- re-reading what they have written to check that it makes sense;
- discuss what they have written with the teacher or other pupils;
- read aloud their writing clearly enough to be heard by their peers and the teacher.

Writing - vocabulary, grammar and punctuation

Develop their understanding of the concepts set out in English Appendix 2 by:

- leaving spaces between words;
- joining words and joining clauses using and;
- beginning to punctuate sentences using a capital letter and a full stop, question mark or exclamation mark;
- using a capital letter for names of people, places, the days of the week, and the personal pronoun 'I';
- learning the grammar for year 1 in English Appendix 2.
- Use the grammatical terminology in English Appendix 2 in discussing

Phonics

Spelling practice

Shared writing

Guided writing

Handwriting practice

Shared writing

Guided writing

	their writing.	
Mathematics	Number - number and place value	
Mathematics	Count to and across 100, forwards and backwards, beginning with 0 or	Maths blast
	1, or from any given number.	Tracino biasc
	 Count, read and write numbers to 100 in numerals; count in multiples of 	
	twos, fives and tens.	
	 Given a number, identify one more and one less. 	
	Identify and represent numbers using objects and pictorial	
	representations including the number line, and use the language of:	
	equal to, more than, less than (fewer), most, least.	
	 Read and write numbers from 1 to 20 in numerals and words. 	
	Number - addition and subtraction	
	Read, write and interpret mathematical statements involving addition	Maths
	(+), subtraction (–) and equals (=) signs.	sessions
	 Represent and use number bonds and related subtraction facts within 	565515115
	20.	
	 Add and subtract one-digit and two-digit numbers to 20, including zero. 	
	 Solve one-step problems that involve addition and subtraction, using 	
	concrete objects and pictorial representations, and missing number	
	problems such as $7 = -9$.	
	Number - multiplication and division	Maths
	Solve one-step problems involving multiplication and division, by	sessions
	calculating the answer using concrete objects, pictorial representations	303310113
	and arrays with the support of the teacher.	
	Number - fractions	
	Recognise, find and name a half as one of two equal parts of an object,	
	shape or quantity.	
	• • • • • • • • • • • • • • • • • • • •	
	Recognise, find and name a quarter as one of four equal parts of an abject, shape or quantity.	
	object, shape or quantity. Measurement	
	Compare, describe and solve practical problems for:	
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	lengths and heights [for example, long/short, longer/shorter, tall/short, double (helf);	
	double/half];mass/weight [for example, heavy/light, heavier than, lighter than];	
	capacity and volume [for example, full/empty, more than, less than, balf full guarders.]	
	half, half full, quarter];	
	time [for example, quicker, slower, earlier, later]; Measure and bosin to record the following:	
	Measure and begin to record the following:	
	lengths and heights;	
	mass/weight;	
	capacity and volume; time (house minutes asserts)	
	time (hours, minutes, seconds). Proposition and leaves the problem of different demonstrations of acids and demonstrations of acids and demonstrations.	
	Recognise and know the value of different denominations of coins and	
	notes.	
	Sequence events in chronological order using language [for example, In the day was to fine the day was to add to the day w	
	before and after, next, first, today, yesterday, tomorrow, morning,	
	afternoon and evening.]	
	Recognise and use language relating to dates, including days of the	
	week, weeks, months and years.	
	Tell the time to the hour and half past the hour and draw the hands on	
	a clock face to show these times.	
	Geometry – properties of shapes	
	Recognise and name common 2-D and 3-D shapes, including:	
	 2-D shapes [for example, rectangles (including squares), circles and 	
	triangles];	
	 3-D shapes [for example, cuboids (including cubes), pyramids and 	
	spheres].	
	Geometry – position and direction	
	 Describe position, direction and movement, including whole, half, 	
	quarter and three-quarter turns.	
Science	Working scientifically	
	 Asking simple questions and recognising that they can be answered in 	İ

	different ways.	
	Observing closely, using simple equipment.	
	Performing simple tests.	
	Identifying and classifying.	
	Using their observations and ideas to suggest answers to questions.	
	Gathering and recording data to help in answering questions.	
	Plants	
	Identify and name a variety of common wild and garden plants, including	
	deciduous and evergreen trees.	
	Identify and describe the basic structure of a variety of common flowering transport including transport	
	plants, including trees.	
	Animals, including humans	
	 Identify and name a variety of common animals including fish, amphibiar reptiles, birds and mammals. 	
	Identify and name a variety of common animals that are carnivores,	
	herbivores and omnivores.	
	 Describe and compare the structure of a variety of common animals (fish 	
	amphibians, reptiles, birds and mammals, including pets).	
	 Identify, name, draw and label the basic parts of the human body and sa 	
	which part of the body is associated with each sense.	
	Everyday materials	
	Distinguish between an object and the material from which it is made.	
	 Identify and name a variety of everyday materials, including wood, plasti 	
	glass, metal, water, and rock.	
	 Describe the simple physical properties of a variety of everyday materials 	
	 Compare and group together a variety of everyday materials on the basis 	
	their simple physical properties.	
	Seasonal changes	
	 Observe changes across the four seasons. 	Daily
	 Observe and describe weather associated with the seasons and how day 	weather
	length varies.	
Art and	 Design and make products using a range of materials creatively. 	
design	Develop and share their ideas, experiences and imagination using	
	drawing, painting and sculpture.	
	Develop a wide range of art and design techniques in using colour,	
	pattern, texture, line, shape, form and space.	
	Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices.	
	describing the differences and similarities between different practices	
Commuting	and disciplines, and making links to their own work.	IT sessions
Computing	 Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following 	TT SESSIONS
	precise and unambiguous instructions.	
	Create and debug simple programs.	
	 Use logical reasoning to predict the behaviour of simple programs. 	
	Use technology purposefully to create, organise, store, manipulate and	
	retrieve digital content.	
	Recognise common uses of information technology beyond school.	
	Use technology safely and respectfully, keeping personal information	
	private; identify where to go for help and support when they have	
	concerns about content or contact on the internet or other online	
	technologies.	
Design and	Design	
technology	Design purposeful, functional, appealing products for themselves and	
	other users based on design criteria.	
	Generate, develop, model and communicate their ideas through talking,	
	drawing, templates, mock-ups and, where appropriate, information and	
	communication technology.	
	Make	
	Select from and use a range of tools and equipment to perform practical tools [for example outling planting and finishing]	
	tasks [for example, cutting, shaping, joining and finishing].	

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	their characteristics. Evaluate	
	Explore and evaluate a range of existing products,	
	 Explore and evaluate a range of existing products, Evaluate their ideas and products against design criteria. 	
	Technical knowledge	
	Build structures, exploring how they can be made stronger, stiffer and	
	more stable.	
	Explore and use mechanisms [for example, levers, sliders, wheels and	
	axles], in their products.	
	Cooking and nutrition	
	Use the basic principles of a healthy and varied diet to prepare dishes.	
	Understand where food comes from.	
History	Changes within living memory. Where appropriate, these should be used	
	to reveal aspects of change in national life.	
	Events beyond living memory that are significant nationally or globally	
	[for example, the Great Fire of London, the first aeroplane flight or	
	events commemorated through festivals or anniversaries].	
	The lives of significant individuals in the past who have contributed to	
	national and international achievements. Some should be used to	
	compare aspects of life in different periods [for example, Elizabeth I and	
	Queen Victoria, Christopher Columbus and Neil Armstrong, William	
	Caxton and Tim Berners-Lee, Pieter Bruegel the Elder and LS Lowry,	
	Rosa Parks and Emily Davison, Mary Seacole and/or Florence	
	Nightingale and Edith Cavell]. • Significant historical events, people and places in their own locality.	
Geography	Locational knowledge	
deography	Name and locate the world's seven continents and five oceans.	
	Name, locate and identify characteristics of the four countries and	
	capital cities of the United Kingdom and its surrounding seas.	
	Place knowledge	
	Understand geographical similarities and differences through studying	
	the human and physical geography of a small area of the United	
	Kingdom, and of a small area in a contrasting non-European country.	
	Human and physical geography	
	 Identify seasonal and daily weather patterns in the United Kingdom and 	Daily
	the location of hot and cold areas of the world in relation to the Equator	weather
	and the North and South Poles.	
	Use basic geographical vocabulary to refer to:	
	Key physical features, including: beach, cliff, coast, forest, hill,	
	mountain, sea, ocean, river, soil, valley, vegetation, season and	
	weather.	
	Key human features, including: city, town, village, factory, farm, house, Stick part barbary and shop	
	office, port, harbour and shop. Geographical skills and fieldwork	
	Use world maps, atlases and globes to identify the United Kingdom and	
	its countries, as well as the countries, continents and oceans studied at	
	this key stage.	
	Use simple compass directions (North, South, East and West) and	
	locational and directional language [for example, near and far; left and	
	right], to describe the location of features and routes on a map.	
	Use aerial photographs and plan perspectives to recognise landmarks	
	and basic human and physical features; devise a simple map; and use	
	and construct basic symbols in a key.	
	Use simple fieldwork and observational skills to study the geography of	
	their school and its grounds and the key human and physical features of	
	its surrounding environment.	
Music	Use their voices expressively and creatively by singing songs and	
Music	speaking chants and rhyme.	
Music	speaking chants and rhyme.Play tuned and untuned instruments musically.	
Music	 speaking chants and rhyme. Play tuned and untuned instruments musically. Listen with concentration and understanding to a range of high-quality 	
Music	speaking chants and rhyme.Play tuned and untuned instruments musically.	

	related dimensions of music.	
Physical education	 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Participate in team games, developing simple tactics for attacking and defending. Perform dances using simple movement patterns. 	PE lessons